





ABOUT

Format:

52 x 12 minutes

Genre/Subgenre:

Junior/Animation

Target Audience:

Preschool 3-6

Technique:

3D CGI

Focus / Themes / Tonality:

A comedy in which our little dragon pursues his dream of becoming a firefighter.

ZDF-STUDIOS-PRESENTS.COM/GRISU

SYNOPSIS

Since he was small, Grisù has never had any doubt: He wants to be a firefighter! His father Fumé doesn't understand his son's vocation: By definition, dragons breathe fire! So why can't Grisù give up his crazy idea?

Nevertheless every day, Grisù visits the Fire Chief to check if he has a job for him... But all positions are filled. However, he is given another role, and the small dragon puffs out his chest: "I'm always ready!"

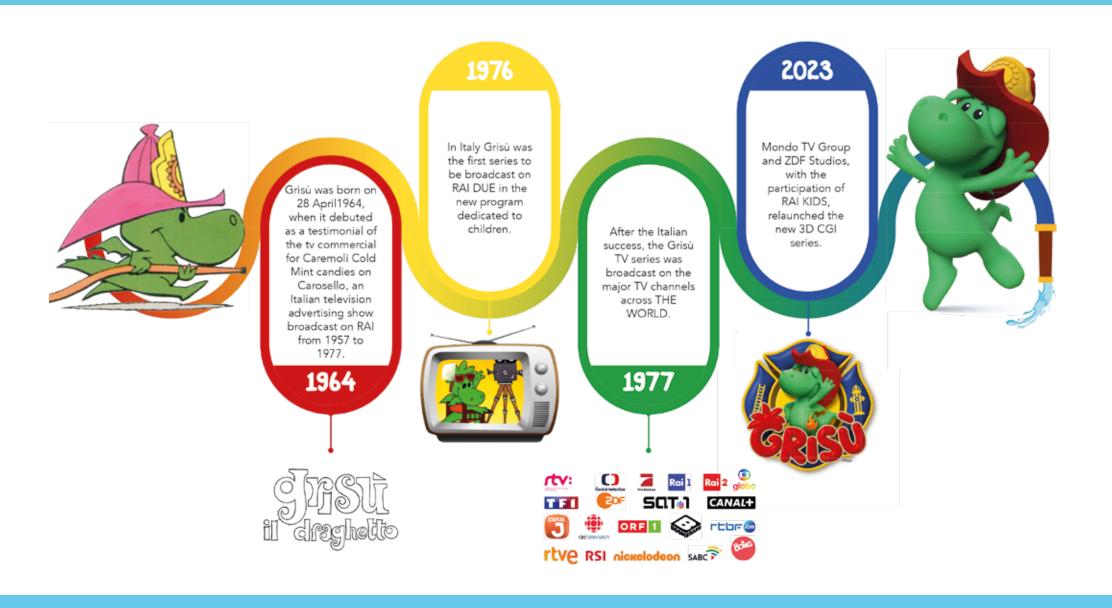
With his best friend Stella, Grisù works as a shepherd, cook, florist, archaeologist or even as a sailor!

Grisù invests more in his job than anyone else by using his energy and 'touch', which always brings an unexpected twist.

But when the situation gets complicated, Grisù's emotions can overwhelm him... and he can't help releasing a flame, which makes things worse. In these moments of doubt, Grisù knows how to draw on his heroes' spirit – 'firefighters never give up'!

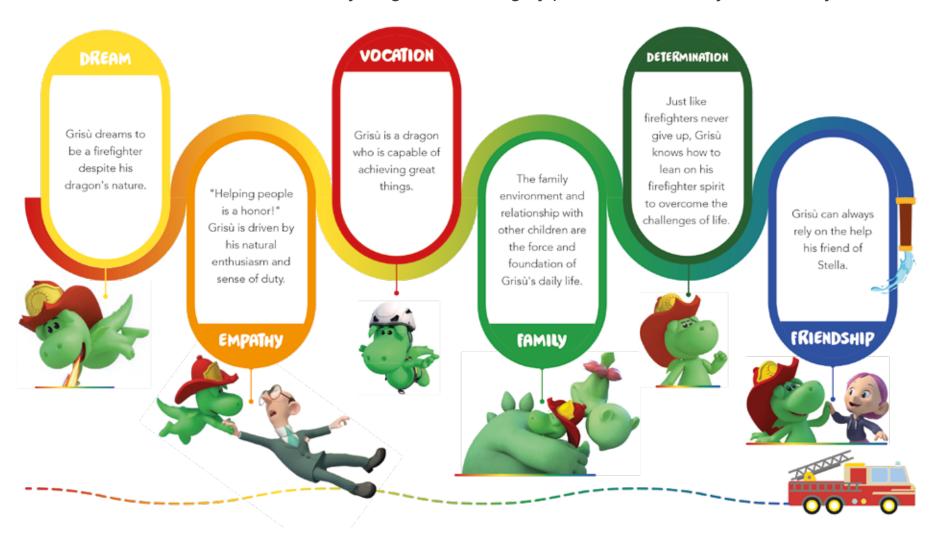


THE ORIGINS OF GRISU



VALUES

The series aims to show children a young hero with highly positive values they can identify with.





GRISW

Grisù is a young dragon who doesn't want to accept his condition. Just because he is a dragon doesn't mean that he has to act like one. Grisù only spits out fire unintentionally when he feels strong emotions!

He dreams of becoming a firefighter, which is more than just a job for him - it's a way of life. As a firefighter-to-be, he his entrusted with many missions. Grisù is creative, and his inventiveness can help him to find solutions by ignoring the original purposes of objects/ machines and using them differently.

"FIREFIGHTERS NEVER GIVE UP!"



STELLA

Stella is Grisù's best friend. She is Fire Chief David's daughter. She witnesses the small dragon's repeated failure to join the team of firefighters and is always there to reassure him that he will be a firefighter one day.

She uses her social skills to persuade her father that Grisù can help the situation, even if he is a dragon! And off they go! She always joins him in accomplishing his missions. They can count on each other through thick and thin!



"DON'T WORRY, WE'RE ON A FIREFIGHTING MISSION."

PUMB

Fumé is Grisù's father. In his opinion, the noblest activities a dragon can do is to breathe fire, fly and eat pizza! Even if he doesn't want to be part of the fire brigade, he often follows Grisu on his missions as they could be a good opportunity to do some dragon training. Unfortunately, however, he sabotages Grisù's missions unwittingly by doing dragon stuff when the situation requires fire-fighting abilities.



"ARE YOU READY FOR SOME DRAGON TRAINING TODAY?"

He is an important figure in Dragonville:
Mayor and Fire Chief all in in one!
He is very proud to have Fumé and his son
Grisù in his city and it was he who gave
Fumé the task of guaranteeing hot water
for the villagers. And although David is
the fire chief, Fumé has a lot of respect for
him.

He is an honest man who would never take advantage of his position to discourage little Grisù, on the contrary he encourages him and gives him security every time he faces a new mission. David has a lot of faith in Grisù. He's sure this little dragon will accomplish great things.

"GRISU, I HAVE A MISSION FOR YOU!"



MARIA

THE PIZZA CHEF

Maria is the owner of the pizzeria which is located next to the shop. Grisù and his father go there every week to eat. This place means a lot to Fumé historically, as he knew all the previous generations of owners. Fumé loves this place and has a lot of respect for Maria, because for him, pizza is without a doubt the best thing that humans have ever invented!

And therefore for Fumé, there is nothing like a good pizza to boost his son's spirits... or to put the pieces back together with him.





STEFAN

Stefan is a 25 year old firefighter. While a little swaggering, he is liked by everyone. Stefan also organisers a large number of activities and sporting events for children, and sometimes for the whole town.

"HELPING PEOPLE IS AN HONOUR!"



Olivia, 20 years old, is a young firefighter. She is especially dynamic, unlike her Golden Retriever Bidule, who loves ... sleeping.

"ALWAYS READY!"



SANDRO

Sandro, 35 years old and first responder, is always very happy, but never forgets his serious and efficient side.

"FIREFIGHTERS
NEVER GIVE UP!"





THINGY

THE FIRESTATION MASCOTTE



LUKAS

Lukas, 7 years old, is a good friend, although a little cowardly. Even if he sometimes stops the group of friends in the middle of an activity, they are always understanding. His parents own the small shop at the edge of the estate where he, Grisù and Stella live.



Marjorie, also 7 years old, is a real bundle of energy. She always wants to know what adventure Grisù and Stella are going to embark on. She likes to fool around with her friends.

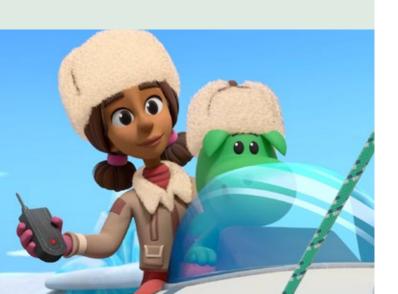






Grisù And The Polar Bear

Natureza is on the ice cap conducting a polar bear study. She still has one last bear to tag but it's too fast. So she needs a snowmobile pilot to help her approach and tag the beast. It's a perfect mission for Grisù who is no snowmobile pilot, but can adapt to anything and is impervious to cold! As he lands on the polar cap, Grisù unwittingly wakes up the napping bear and is chased after by it. He gets out of his bind thanks to Natureza. As they're getting ready to tag the bear, Grisù, unwittingly again, burns t he snowmobile engine. The mission seems compromised, but a firefighter never gives up! Resourceful Grisù uses his wind-filled parachute to pull the snowmobile and thanks to him, Natureza ends up tagging the bear.





EPISODE 11

Roll ... Action

The film director Ratatino is filming a report on firefighters when he sprains his wrist. Grisù then accepts the mission of being a cameraman in Ratatino's stead. The young dragon is very excited first as he gets to shoot his favorite subject: firefighters at work. But his task soon gets difficult as Ratatino's wanting "action, action and more action" causes bumping and falling and flame throwing and other comic mishaps. At some point Ratatino gets Grisù so upset that he breathes fire and destroy the camera's memory card. Fortunately there's another one left and Grisù goes film a real rescue at the farm and manages to shoot awesome images.

EPISODE 15

Grisu protects the Ocean

Doctor Natureza needs help to clean up the ocean. Indeed, a large sheet of plastic floats on the water and endangers the flora and fauna. Grisù, accompanied by Stella, boards the «laboratory boat» to help Doctor Natureza vacuum up the waste with the machine she has developed. But throughout the process, Grisù burns the pumping engine. They can't vacuum the ocean anymore. Fortunately, Grisù has the idea of using all the waste that lies around them and Natureza's bicycle to design a new – and ecological- device that finally allows them to achieve the mission. Because, as firefighter, Grisù never gives up!





Grisù And The Dragon Pharaoh

Professor Smeraldo, in the middle of a pyramid exploration, calls Fumé to have some information about Thudnose, a pharaoh who was nicknamed "The Dragon Pharaoh". Unfornutately, the video communication is not good and is quickly cut off. Grisù and Fumé go to Egypt to give Smeraldo a hand. Unfortunately, they don't know how to get into the pyramid to meet him, so they have no other choice than find their way all by themselves, like Egyptologist. Grisù manages to use and decrypt the pharaoh's secret motto. They finally find Smeraldo. Grisù helps him to overcome the final obstacle to eventually discover the marvelous sarcophagus of Thudnose!

EPISODE 21

The Treasure Hunter

Smeraldo is to sail to the famous pirate Red Hair Anna's shipwreck to retrieve its treasure chest. Grisù, accompanied by Stella, goes with Smeraldo to operate his boat crane and haul the treasure, while Smeraldo is in his submarine. Unfortunately, the young dragon unwittingly breaks the professor's glasses and has to pilot the submarine all by himself. He finds the treasure but also encounters a giant and playful octopus. Grisù, surprised by the animal, burns the rope and the treasure sinks back into the sea. Everything seems lost, but a firefighter never gives up! Using a giant air bubble, Grisù manages to bring the treasure up again and saves the mission.





EPISODE 24

Grisù Is On Top

Natureza wants to study hawklings about to hatch on top of Mount Dragonberg and for that, she needs to set up a camera in their nest. Grisù accompanies her - as a fellow mountain climber. But he's not quite a seasoned one and has a few comic failures (fortunately he has a safety rope). As they are about to cross a wooden bridge, Fumé who's tagging along - accidently wakes up a grumpy bear. Surprised, Grisù breathes out a flame that burns the bridge, ruining the expedition. But a firefighter never gives up. Grisù uses the bear to create a zip line and get them across the gap. Grisù and Natureza then reach the hawk's nest and drop the camera into it. Once back at the fire station. the two "mountaineers" (and dad), touched, get to see the hawklings hatch "live" on screen.

The Sand Dune Race

Olivia competes in the famous Sand Dune Race in a new electric 4x4 she has designed, but her co-pilot has just pulled out. Fortunately, Grisù will take his place. Accompanied by Fumé and Stella, he joins Olivia in the desert. The race begins and soon Slad and Vlad - better known as "The Tricktwins" - give them a hard time. The twins, ready to do anything to win, try to trick them. While Grisù and Olivia's charred windsceen prevents them from moving forward, Grisù has an idea that allows them to get back in the race. Before crossing the finish line, they even help the Tricktwins to get out of a quicksand.





EPISODE 28

The Sea Lion

Grisù, with Stella's help, has to babysit and feed a little sea lion while Dr. Natureza is healing its mother. They must prevent the cub from reaching the sea and get lost, but the baby is pretty lively and the mission is not so easy. When the sea lion goes missing, a quest begins. Eventually, the little dragon realizes that the sea lions are very sociable animals, and they love to play, so he will create an improvised fun fair to get the cub back, avoiding other getaways.

EPISODE 30

The Cave of Mysteries

Grisù helps Toramento, who is setting up a sightseeing tour of the Pink Cave of the Valley. But some funny facts happen in the Cave: signs moving apparently by themselves, strange noises... Toramento suspects that a ghost lives there, but Grisù doesn't believe it. After a little mayhem, the little dragon finds out that the funny facts are caused by a small but sassy bat, who lives in the Cave and is annoyed by artificial light. Eventually, Grisù, helped by Stella and Toramento, creates a light system built with luminescent rocks, that spreads a soft glow that doesn't annoy the bat.





The Artic Architect

Natureza is going to to the polar cap to conduct some studies. She needs someone to build an igloo for her while she sets up scientific instruments. Impervious to cold, Grisù accepts to come along and build the igloo. He quickly runs into comic difficulties: the snow he is to dig out to make bricks gets too hard, he's distracted by a playful sea lion, then he's trapped by falling icicles (and fortunately gets rescued by Natureza)... To top it off, as Grisù is almost done, a snowball thrown by the sea lion smashes on his head. Surprised, the little dragon lets out a flame that melts down the igloo's top. But a firefighter never gives up! Using the icicles as beams, he rebuilds the igloo's top, right in time for Natureza and him to shelter from a coming windstorm. The igloo withstands the storm perfectly and once the wind subsides, the young dragon can come out and play snow baseball with his sea lion buddy.

EPISODE 52

Dragon Night Fever

Stella is taking part in a dance video contest and she asks Grisù to dance along with her. The young dragon accepts immediately. But as soon as they start filming, Fumé comes in and asks his son to do dragon training with him. He then unwittingly makes Grisù fall and botches the shot. From then on, Stella and Grisù keep changing location so that they can shoot in a "quiet" place, meaning without Fumé. But the older dragon shows up anyway and ruins the shot, albeit unvoluntarily. In one of these ruined moments Grisù can't help breathing out a flame, which destroys the portable speaker. No more music, no more video, no more contest! But a firefighter never gives up! Grisù asks his dad, Toramento, Gertrude and Maria to make music. Thus, he manages to finish the video with Stella (and his dad who dances along). They eventually win the prize!!





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CREDITS

Produced by:

Mondo TV France, Mondo TV SpA, Toon2Tango

Producers:

Sylvie Mahé and Matteo Corradi

Executive Producers:

Paolo Zecca – Mondo TV Nicole Keeb – ZDF Arne Lohmann – ZDF Studios Sara Cabras – RAI Kids Ulli Stoef and Jo Daris – Toon2Tango

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Literary bible:

Marco Pagot and Gi Pagot

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Based on an original serie Grisù il Draghetto created by Nino Pagot and Tony Pagot

