ZDF STUDIOS

52 X 13' HD

RUSTY KNIGHT

NOT EVERYONE'S MADE OF STAINLESS STEEL

MEDIA KIT



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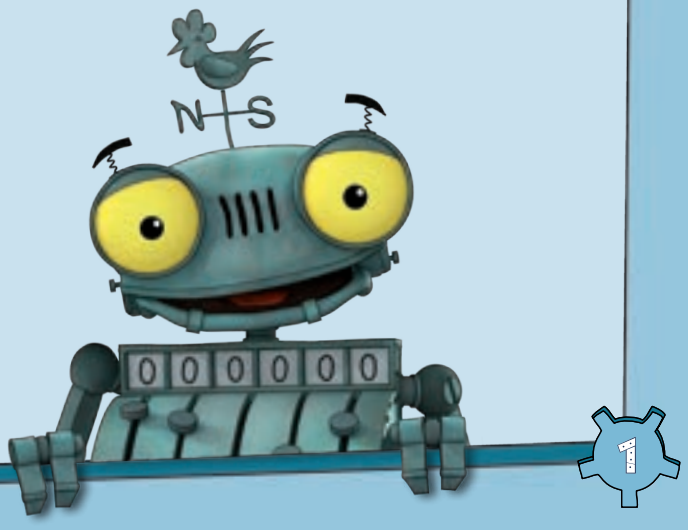
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FACT SHEET

TITLE:
RUSTY KNIGHT
(German title “Ritter Rost”)

FORMAT:
52 x 13 min. family entertainment /
comedy-action TV Series in CGI HD

TARGET GROUP:
Children 6 to 10, family entertainment

USPs:
- Action comedy TV series in HD
- Catchy music, humor and an unmistakable look
- Fuses 21st-century recycling concerns and medieval-style castle setting

TIMELINE:
Episodes 1 – 26: Fall/Winter 2013
Episodes 27 – 52: Spring 2014

LANGUAGE:
Original production language: English.

BUDGET:
Total production costs are at € 5 million.



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FACT SHEET



BASED ON:

German best-selling children's book series with more than 1 million copies sold.

CREDITS:

Produced by: Caligari Film- und Fernsehproduktions GmbH
Executive Producer: Gabriele M. Walther
Producers: Alicia Dornier, Marcus Hamann, Marius Mohnssen, Hubert Weiland
Coproducers: ZDF – Barbara Biermann, Irene Wellershoff, Annick Hillger
Director: Felix Schichl
Story producers: Alicia Dornier, Marcus Hamann
Based on the original property "Ritter Rost" by Jörg Hilbert & Felix Janosa

LOGLINE:

Scrap metal comes to life in these tales from a land where everyone has a loose screw and where a cocky knight built from a cash register keeps getting into trouble. Though he always needs the help of Damsel Bo and dragon Cole, everyone loves him – after all, inside his rusty cash register beats a heart of stainless steel!



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FACT SHEET



PROGRAM INFO:

Ex-cash register **Rusty Knight thinks he's the bravest**, coolest knight in all of Scrapland. But he's really a show-off with a big mouth, who constantly overestimates himself. The cocky knight rushes headlong into every adventure, only to instantly regret his decision. Though he always needs the help of his sweetheart **Damsel Bo** and the **castle's cheeky dragon Cole** to get himself out of trouble, everyone loves him. After all, inside his rusty cash register beats a heart of stainless steel! "Rusty Knight" is an **action-packed series in HD** for the whole family, and especially children 6 to 10. The characters of "Rusty Knight" have all been put together from various recycled household utensils and tools. In each episode, they devote their unique talents to saving the day – and Rusty – even if it's always Rusty who's hailed as the hero!

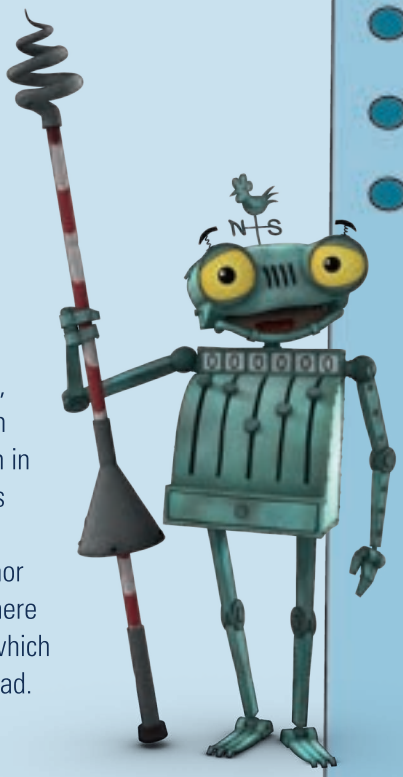




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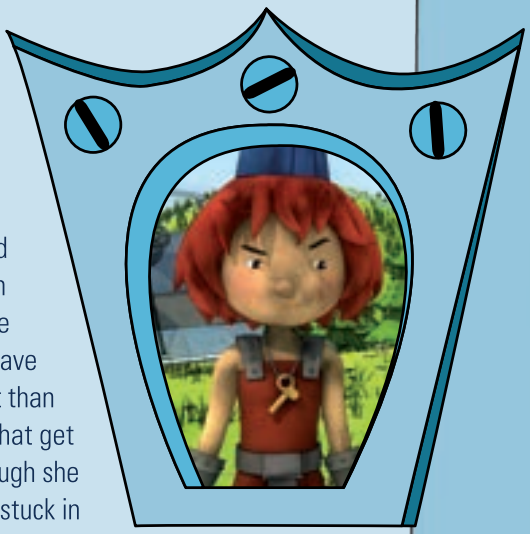
MAIN CHARACTERS





RUSTY

Rusty believes he is the bravest, strongest and smartest knight in the world. He's wrong. Not even in the top 1000. But, what he lacks in knightly qualities, he (mostly) makes up for with his quick humor and easy going nature. Somewhere inside him, ticks a warm heart which always conquers his deluded head.





BO

Bo is the lynchpin of Iron Castle. Without her to grease the wheels of their daily life Rusty and Cole would be living on the scrapheap. Had she been a boy she would have made a much better knight than Rusty. It is often her actions that get him and Cole out of trouble, though she seldom gets credit for it. She is stuck in the role of a maiden, which she could just about bear, if only Rusty and Cole would help with the housework now and again.

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MAIN CHARACTERS



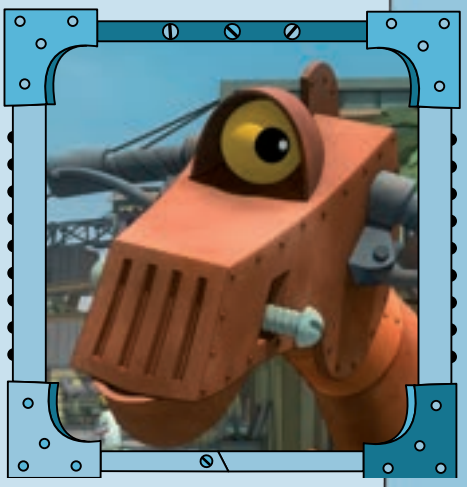


COLE

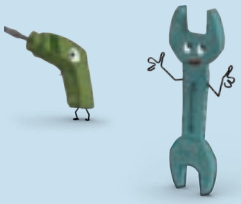
When Rusty isn't causing trouble, Cole is. As a youthful dragon, (he's only ten million years old) he is always looking for fun. Spitting fire is what he loves most, much to the smouldering annoyance of those who have to sweep up the charred remains after he has left. Cole has a deadpan sense of humor, is fiercely loyal and extremely mischievous.

CHOPPER

Chopper is Rusty's faithful clockwork horse who always backs him no matter what he does. Even though Chopper doesn't speak he understands everything that is happening around him. He is always in the right place at the right time. And he's fast. That is if Rusty didn't forget to wind him the night before.







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OTHER CHARACTERS



KING LEADFOOT

Leadfoot is essentially a prince who has been promoted. A jovial, generous and kindly soul who enjoys his job as long as there isn't actually any work to do. His sole desire, to be loved by his subjects, is constantly thwarted by unpopular measures his financial adviser forces him to take. His biggest wish is to marry off his demanding daughter Magnesia and spend the rest of his life in peace. Unfortunately that is not an easy task.











PRINCESS MAGNESIA

Magnesia is a real princess: capricious, moody and vain. Fearing her tantrums, nobody risks provoking her, not even the king. She would love to find a husband but, if it's not her violent mood swings driving them away, it's her singing. Once she opens her mouth to train her voice, ear plugs are mandatory.

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OTHER CHARACTERS





HONEST BOB

Honest Bob is the least honest person in Scrapland. Wherever there is crime there is Honest Bob. He is very creative in finding new ways to separate people from their hard earned treasure. His only true interest is money. This often blinds him to the big picture and most of his schemes fail. He is a frequent visitor to Scrapland jail.

HONEST BOB JUNIOR

To the eternal sadness of his father, Bob Jr. didn't inherit any criminal genes. He always believes his father when he tells him "This time it's legit!" and is always bitterly disappointed. Indeed it is often Junior who turns his dad in. Nevertheless, he never loses faith that one day Honest Bob will be just that.





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OTHER CHARACTERS

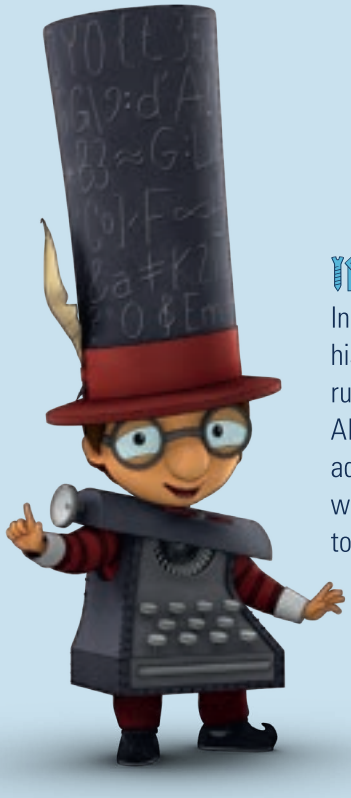






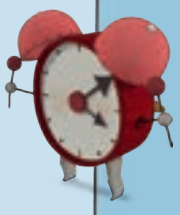
PRINCE NOVEL

Prince Novel is the richest, most chivalrous member of Scrapland's nobility. He is the unity of perfect gentleman and fearless knight, wins every tournament and his castle exceeds the grandiosity of the royal palace. Prince Novel loves luxury and women – he collects both with great passion. Deep beneath this shiny shell hides an evil nature.



INKIE ERNIE

Inky Ernie is devoted to three things. The king, his job as royal scribe and "The Rules". Scrapland's rule book (penned by Ernie) is never out of his reach. All of Leadfoot's decisions are based on Ernie's advice. Ernie jealously protects his relationship with the king and woe betide anyone who tries to get between them or breaks "The Rules"!



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OTHER CHARACTERS



SERGEANT AT ARMS

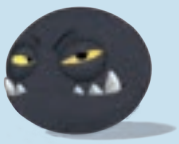
Former head of Novel's army, the Sergeant at Arms is now the head of Security at the royal palace. Having fought in the Great War against the Barbarians, he's the man to track down Scrapland's enemy number one. Read: "The Barbarian".



COG BEETLES

The Cog Beetles are Scrapland's Black Death. They feed on anything made from scrap metal, and not even the scrappiest scrap is safe from them. Once they find a victim they take it apart in no time. They breed at the speed of lightning, and anyone who tries to intervene risks attracting their aggression. Their appetite is not random but seems to follow a certain pattern: they always chew on the most sensitive parts. In the feudal society of Scrapland they are the punks.









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OTHER CHARACTERS



FLAME BROTHERS

Barry and Bernie Flame are conjoined twin dragons, they each have their own head but share the same body. This situation has led to an intense sibling rivalry and they virtually never agree on anything. What to eat, when to go to the toilet, which knight to burn first, the most mundane of daily tasks can result in an all out fight. (Usually giving potential victims more than enough time to escape.) Deep down they have a good soul ... They just can't agree whose it is.

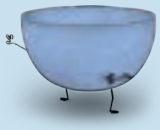


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SERIES OVERVIEW

EPISODE 1

The Latest Thing



Bo gave Rusty money to buy paint for the iron castle; instead he decides to buy a new lance from Honest Bob's Lance Emporium – unfortunately they are sold out. Rusty decides to queue overnight to be the first to buy a lance in the morning. Whilst queuing Rusty discovers that Honest Bob is a complete fraud - he simply repaints old lances and then sells them. Rusty reveals the truth and makes an incredible discovery about his own rusty lance.

Whilst attempting to buy the newest lance on the market, Rusty discovers that Honest Bob is a complete fraud and that his old lance is just fine.

EPISODE 2

Overnight Failure



Bo is learning to play the lute, Rusty can't stand the sound she's making and gets out his own instrument the Rustonium. Bo passes it off as a machine rather than an instrument since all you have to do is turn a handle. Cole is impressed by the sound it makes and so is Gram O'Fowan, Scrapland's top record producer, who wants to produce a song with Rusty. The first song they produce is a fabulous hit. In need of a second hit, Rusty secretly records Bo's new lute tune and tries to pass it off as his own. He fails miserably ...

Rusty wants to be a musician, but he needs more than one radio hit to be a star. Too bad his Rustonium only plays one tune ...

EPISODE 3

Magnetitis



King Leadfoot has caught Magnetitis: every metal object clings to him like a magnet. Rusty who suffered from Magnetitis, believes he has the perfect cure – which turns out to be rather violent and causes more harm than it does good. Bo comes to the rescue! She has built a demagnetizer; she demagnetizes the King and he turns the machine into a profitable business venture.

King Leadfoot falls sick with Magnetitis. Rusty's curing methods are very curious; Bo comes to rescue both Rusty and the King!

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SERIES OVERVIEW



EPISODE 4

Rustumentary

Rusty is the star of the documentary Knight in a Day. The only problem is that his days are rather boring - Rusty comes up with a plan. He wants to rescue a damsel in distress and slay a dragon. He makes a deal with the flame brothers and convinces Bo to play the damsel. His plan doesn't work out, instead of being Scrapland's hero, Rusty is portrayed like a fool on TV ...

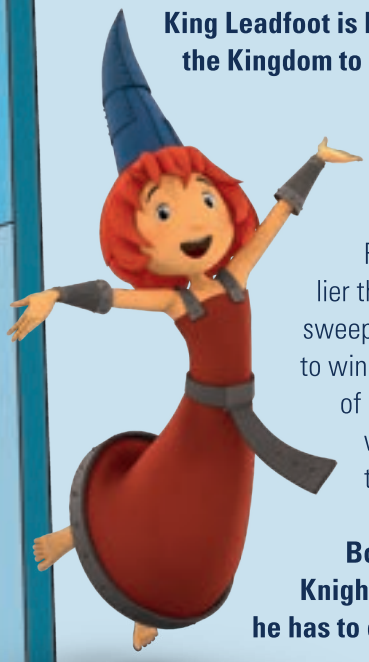
In order to be the star of the show, Rusty makes a plan: pretend to slay a dragon and pretend to rescue a damsel in distress…the plan fails.

EPISODE 5

The Tithe

King Leadfoot is bankrupt so Inky Ernie comes up with the idea that the inhabitants of Scrapland have to hand over every tenth screw to the King. Leadfoot's greed is making the Kingdom fall apart. Rusty tries to convince him of his ill doings but has no luck; only after Bo and the scrappies start a revolution does Leadfoot realize his mistake. All screws are returned. The King has never been more popular.

King Leadfoot is broke; he decides to implement a tithe, which causes the Kingdom to literally fall apart…



EPISODE 6

Ghost Knight

Rusty is being himself once again and Bo dreams about a cavalier that sweeps her off her feet. Suddenly Ghost Knight appears, sweeps her literally off her feet and foresees her every wish. In order to win Bo back, Rusty has to compete against Ghost Knight in a duel of Gentlemen. Rusty makes a complete fool of himself, but it is his willingness to make a fool out of himself that wins Bo's heart in the end.

Bo dreams about a cavalier and suddenly a romantic Ghost Knight appears. In order for Rusty to win Bo back he has to compete in a duel of Gentlemen …

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SERIES OVERVIEW

EPISODE 7

On the Road Again

Rusty's iron castle is a mess; it's in desperate need of a makeover. Rusty goes to buy screws at Honest Bob's, but ends up trading his castle for the picture perfect castle. He doesn't know that he actually only traded his castle for a picture. Honest Bob kicks Rusty, Bo and Cole out of the iron castle and plans on selling it, not knowing that the castle actually belongs to King Leadfoot. All ends well, the King's soldiers not only reconquer the iron castle but also fix it up for Rusty and his damsel.

Rusty is fooled by Honest Bob and trades his iron castle for a picture of the picture perfect castle.

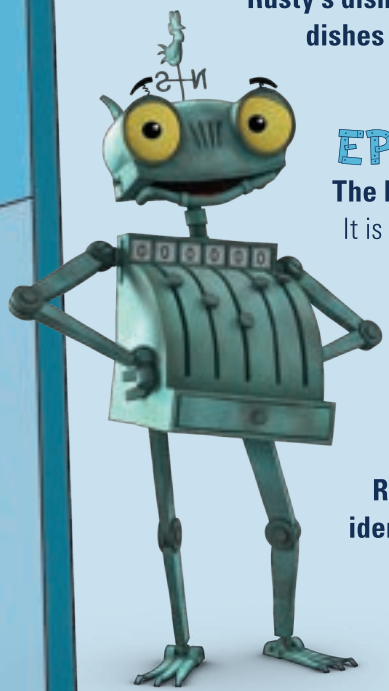


EPISODE 10

Indigenous Dishes

Aunt Gitta's dishwasher has run off since her dishes are impeccably clean, which makes him feel useless. Aunt Gitta is devastated and asks Bo to help her find him. Meanwhile Rusty's and Cole's dishes run off since they are fed up of being dirty. They bump into the dishwasher and get a good wash. Luckily Rusty and Cole find the dishwasher and dishes before Bo realizes that the dishes ran off because they weren't being washed.

Rusty's dishes run off because he never cleans them. The runaway dishes help find Aunt Gitta's runaway dishwasher.



EPISODE 13

The Barbarian

It is Princess Magnesia's wedding; she is getting married to the charming Prince Knightingale. Rusty is too lazy to wash himself for the big day which Bo says will have its consequences. Luckily she is wrong. Rusty's hideous smell helps him uncover the real identity of Prince Knightingale, who turns out to be quite the opposite of charming – a real Barbarian.

Rusty's dreadful smell helps uncover the true (and smelly) identity of Princess Magnesias's betrothed.

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SERIES OVERVIEW

EPISODE 14

Jackpot

Thinking they have won the jackpot, Rusty, Bo and Cole set out for a day on King Leadfoot's Royal Airship. Once they get there they see a long queue of knights and damsels and they realize that they have once again become the victims of one of Honest Bob's scams. In the air things get out of hand, and it is up to our three heroes to prevent the ship from crashing into the iron castle and getting all passengers safely back onto the ground.



One of Honest Bob's swindles has led all knights and damsels of Scrapland on board the Royal Airship. The ship loses control and Rusty takes over …

EPISODE 15

Maid Bo's Live TV Cook-Off

Rusty wants to win a year's supply of Sally's Steel Burgers and therefore secretly enrols Bo in a cooking contest. Only problem being: Bo can't cook unless she cooks her great grandmother's recipes – but that would be cheating. On the day of the contest, Bo cooks her own recipe, but Rusty is afraid that they will lose, and cheats. Initially they win the contest but once Bo confesses that they cheated, Rusty is punished by having to wash all the dishes.

Rusty secretly enrols Bo in a cooking contest; anxious to win he cheats, which ends with him having to clean all the dishes.

EPISODE 16

Spiderwoman

King Leadfoot's crown was stolen. The main suspect is the decade-long guard of the royal treasury – a spider woman. Rusty, Bo and Cole want to recover the crown in order to receive the reward. Soon they discover that the spider woman is innocent and that once again Honest Bob has his finger in the pie …



King Leadfoot's crown was stolen. Rusty and his friends help prove the innocence of the suspect and identify the real perpetrator.

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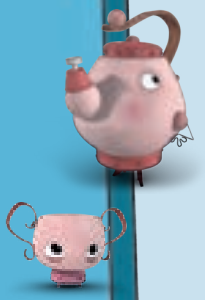


EPISODE 17

The Dog Sitter

Princess Magnesia is going on a trip and asks Rusty to sit her dog, Tiara-Pie. Rusty, wanting to prove to Bo that he is a good caretaker, takes on the job without thinking twice. Things don't go as planned: Tiara-Pie tries to eat Bo's caterpillar, runs away, tyrannises the entire castle and feigns to be dead in the end ...

Rusty, wanting to prove to Bo that he is a good caretaker, dog-sits Princess Magnesias Tiara-Pie – a very tough job!



EPISODE 18

Birthday Catastrophe

Its Bo's birthday. Obviously Rusty forgot and lies about organising an amazing surprise for her. Whilst he keeps her busy, Cole and the kitchen utensils prepare a wonderful picnic. Rusty is in charge of organising a present for Bo but naturally forgets. Bo is deeply upset. Thankfully Rusty has managed to convince the Flame brothers to perform a spectacular firework for Bo. In the end Bo beams and Rusty is praised for being such a good improviser.

Rusty not only forgets Bo's birthday but also manages to ruin the surprise Cole organises. Luckily Rusty is a good improviser ...

EPISODE 19

Scrapland Derby

Derby day in Scrapland!! Rusty wants to win and therefore neglects Chopper and decides to compete on Honest Bob's Flash Star who is pre-programmed to win. Bo feels sorry for Chopper and decides to take part in the Derby with Chopper. On the big day Flash Star loses control, Chopper saves Rusty and gallops through the finish line first! Chopper and Bo are the heroes of the Scrapland Derby!

Rusty desperately wants to win the Derby and decides to neglect Chopper. Bo rides on Chopper and shows Scrapland their talents!



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EPISODE 20

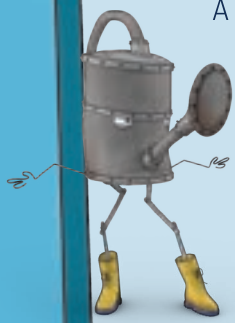
A matter of size

Cole has grown 2 mm - Inky Ernie thus classifies him as a dragon of the real dangerous type and forbids him to continue living in the iron castle. Rusty tries to convince Inky Ernie that Cole is just a pet. This really upsets Cole and he runs off to live with the Flame Brothers. The Flame Brothers teach Cole how to be a real fierce dragon. His last task before receiving his diploma is to grill a knight. However when Rusty appears, Cole chooses friendship over becoming a "real" dragon.

Cole's increase in size classifies him as a "real" dragon – Rusty is convinced that Cole is just a pet. This upsets Cole so much that he runs away …

EPISODE 21

The Mysterious Knight



A mysterious knight has come to town. He comes to the rescue of every damsel in distress – he is the new hero of Scrapland. Rusty is extremely jealous and Bo keeps defending Mr. Mysterious. When Rusty is asked to help identify the true identity of Mr. Mysterious, he makes a very interesting discovery. The Mysterious Knight is not a Knight but rather his very own damsel Bo in disguise …

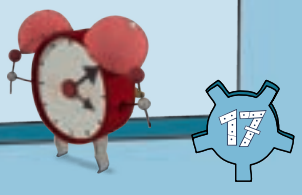
A mysterious knight is Scrapland's new superhero! Rusty is jealous and Bo defends the hero, until Rusty makes an interesting discovery …

EPISODE 22

Watch out, Rusty!

Whilst searching for armour polish, Rusty and Cole come across a hypnotizing pocket watch. Ignoring Bo's advice that the watch is dangerous, they take it with them to the market. Initially they only hypnotize the burger cook so that he cooks them an endless amount of burgers. But once they hypnotize King Leadfoot, things get out of hand. It is up to Bo and Rusty to come up with a plan to save the day.

Eager to get his will, Rusty hypnotizes all that gets in his way. Once he has hypnotized King Leadfoot he realizes he has taken it too far …



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SERIES OVERVIEW

EPISODE 24

Hunting on the Sprungk

Princess Magnesia discovers a Sprungk in the forest and wants its head! Rusty and Prince Novel see it as their mission to fulfil her wish. However Bo and Cole try to find the creature first since it is a rare species that they want to protect. The Sprungk turns out to be rather friendly and a cog beetle eater and is therefore saved. Princess Magnesia is tricked into believing that Rusty actually killed the Sprungk for her ...

The royal hunt for the Sprungk: the Sprungk is saved and Princess Magnesia is tricked into believing that Rusty killed the Sprungk ...



EPISODE 26

Chopper in Love

Everyone is happy: Bo and Rusty, Cole and Fire Extinguisher, only Chopper feels lonely. After hearing a radio advert about Wild Wild Waste, he goes there to find his mare. Rusty is shocked when he realizes that Chopper has run away and starts looking for him. He finds him in love with a beautiful white mare ...

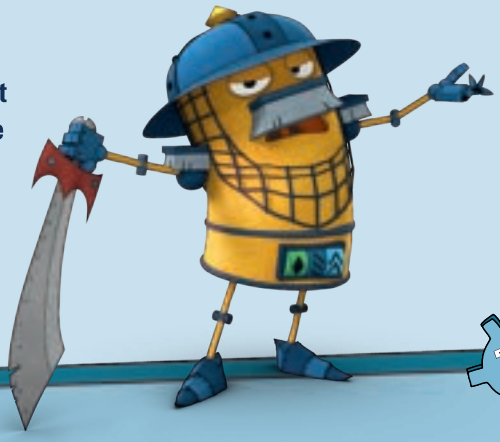
Chopper feels lonely and runs away to the Wild Wild Waste to fall in love with a beautiful white mare ...

EPISODE 27

Rusty 2.0

Rusty has a clone. His exact look-alike who is supposed to take over all his chores. However, when the clone also takes over the fun activities, playing with Cole and eating the baked goods from Bo, Rusty has had enough. Once the clone tries to get rid of Rusty because he considers him as garbage, Bo and Cole also have enough of the clone. They decide: the clone must go.

Rusty 2.0: the clone may cook and clean but once he treats Rusty like garbage the clone must go.



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SERIES OVERVIEW

EPISODE 29

Rusty Who?

Whilst trying to avoid his kitchen service, Rusty is hit by lightning. When he awakes he can't remember anything: Is he a knight? Why does he own a castle? Who is that pretty damsel? And why is there a dragon standing next to his bed? When Rusty starts to repair the castle, Bo and Cole really start to worry and come up with a plan to give Rusty his memory back ...

After being hit by lightning Rusty suffers from memory loss. Bo and Cole create lightning to help Rusty regain his memory.

EPISODE 30

Rusty's Safehouse

Someone in Scrapland is threatening to kidnap King Leadfoot. Whilst the King is locked up safely in Knight Rusty's safe house driving him crazy, Prince Novel is sitting on the King's throne driving Inky Ernie crazy. Inky Ernie and Rusty try to find the alleged kidnapper and make an interesting discovery in Prince Novel's castle.

The King is being threatened and is locked up in Rusty's safe house whilst Prince Novel gets comfortable on the throne ...

EPISODE 31

Beauty Farm

Bo wants to enjoy a healthy and relaxing holiday in a beauty farm, the only problem is that Princess Magnesia has booked a holiday in the same farm. Princess Magnesia declares that Bo is her best friend and clings to her like a bur. Bo's holiday is ruined: she secretly calls Rusty to save her by getting rid of Princess Magnesia.

Bo is looking forward to a relaxing holiday in a beauty farm not knowing that Princess Magnesia booked the exact same holiday!



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SERIES OVERVIEW



EPISODE 33

Unlucky in Luck

Rusty is playing cards and is on a winning streak until the doorbell rings and he finds a tin can with his uncle's ashes outside the door. Everyone who comes into contact with Uncle Crustalot's ashes experiences ill luck. King Leadfoot is the one to reverse everyone's misfortune by giving a knighthood to Uncle Crustalot.

Bad luck is spreading through Scrapland and the ashes of Rusty's uncle are responsible for it …



EPISODE 35

The Suspect

A fire in the woods of Scrapland! Cole is the main suspect and imprisoned. He is facing a life sentence should they not find the real arsonist. Luckily Rusty catches Fire Extinguisher trying to light a match and they figure it out – when tools aren't maintained they do the opposite of their vocation. Rusty being the hero he is, bails Fire extinguisher out!

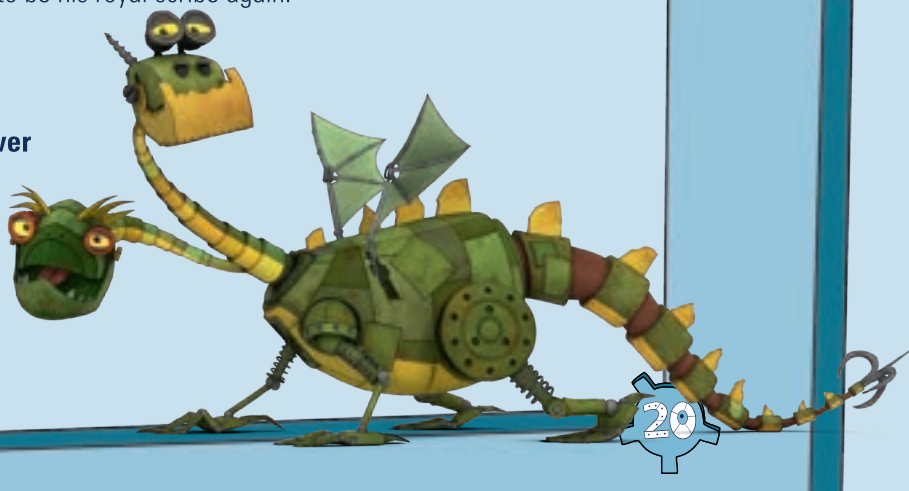
Fire! Cole is the number one suspect. Luckily Rusty finds the real arsonist before Cole faces a lifetime imprisonment.

EPISODE 38

A Kingdom for a Scribe

Inky Ernie doesn't feel appreciated by the King and leaves him. In search for a new royal scribe, King Leadfoot gives the position to Rusty. He makes a complete mess of the job. Meanwhile Inky Ernie has settled down with the Flame Brothers to write his memoirs. Once the King finds out that Ernie has been "captured" by the Flame Brothers, he rescues him and asks him to be his royal scribe again.

Inky Ernie leaves his position as royal scribe to live with the Flame Brothers. Rusty takes over the job and makes a complete mess of it.



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SERIES OVERVIEW



EPISODE 40

Sleepless in Scrapland

King Leadfoot is suffering from insomnia. Inky Ernie calls upon Rusty for help. Luckily Bo's Grandmother has the perfect recipe against sleepless nights. The King however drinks too much of the sleeping potion and ends up sleepwalking through Scrapland. Whilst Bo hastily attempts to brew an antidote, Cole figures out the reason for the King's sleepless nights – he is lonely.

King Leadfoot is suffering from insomnia; the cure, a special sleeping potion causes the King to sleepwalk through Scrapland …

EPISODE 41

A Knight at the Beach

Rusty has been really looking forward to a relaxing day at the beach to take a break from all his knightly duties. When Aunt Gitta invites him to the VIP area, he thinks that the day couldn't get any better - but it gets worse! First Cole and Bo aren't VIP enough to enter the secluded area and then Rusty has to spend the day serving Princess Magnesia rather than relaxing …

A relaxing day at the beach turns into a day of chores when Rusty gets upgraded into the VIP area and then downgraded to being Princess Magnesia's servant.

EPISODE 43

Shiny Flappy People

"The only way to clean: Glimmerol" – Scrapland is crazy about this new cleaning product sold by Honest Bob, not knowing that the side effect is that they start to float. At first everyone is excited about the floating. However, once they realize that this was Honest Bob's intention so that he could empty out the royal treasury they have to come up with a plan. Thankfully Rusty has an allergic reaction to Glimmerol and stays safely on the ground …

Honest Bob's new "cleaning" product causes all Scrappies to float – thankfully Rusty has an allergic reaction to it and stays safely on the ground …



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SERIES OVERVIEW

EPISODE 44

Blackout

Super Knight is on TV! Suddenly it's interrupted by the news bulletin: 3 damsels are in distress - they are trapped in a chair lift. Suddenly Rusty realizes that Bo is amongst them and comes to the rescue. However, he is not much help. But at least he has a splendid idea: flying dragons is what he needs to rescue the damsels, so he goes and asks the Flame Brothers for help ...

Three Damsels in distress, a hopeless Rusty Knight and two Flame Brothers who come to the rescue ...



EPISODE 46

King's Speech

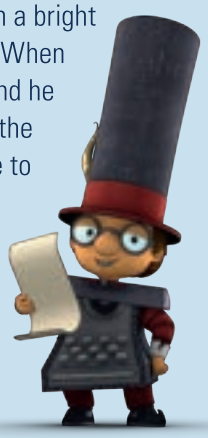
King Leadfoot has to address the Nation – he is too nervous and his voice fails him. The only sound he can make is a squeak and the guards can't stop laughing. Inky Ernie is desperately looking for a solution. Rusty who was imitating the King in order to get around paying his taxes, is his solution. Rusty will be speaking whilst the King mimes the speech. A difficult task to coordinate ...

The King has lost his voice. Rusty now has to hold the King's speech whilst the King mimes it, but Rusty doesn't stick to the script ...

EPISODE 47

Star Struck

Rusty is appointed Royal Astrologer. Inky Ernie points out to him that the King and the Princess are not interested in the real facts but only in a bright future. Rusty gets carried away describing their marvellous future. When Rusty reads his own stars he discovers that his future is doomed and he gets very depressed. Only once Bo, the astronomer, discovers that the fate of Scrapland is doomed due to an ice comet does Rusty decide to take his destiny into his own hands ...



Rusty the royal astronomer: whilst reading the stars for the King and the Princess he discovers that his future is doomed ...

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SERIES OVERVIEW

EPISODE 48

Where have all the Flowers gone?

Rusty forgot to do the dishes – again! In order to make up for this Rusty has planted flowers in the courtyard. When he wants to present these to Bo, they have disappeared. Rusty accuses Chopper of eating them. Chopper is offended and runs off. Only once Rusty discovers that the cog beetles ate the flowers, does he realize that Chopper has disappeared and goes looking for him.

Rusty forgot to do the dishes – again! Flowers should do the trick! But then the flowers disappear and so does Chopper …

EPISODE 49

Steed School

Rusty is practicing for the Scrapland Steed Race on the highway. The police stops him: Rusty is banned from riding and ends up in Steed School whilst Chopper ends up in the pound. Bo and Cole try to rescue Chopper from the pound but are told that only Rusty can rescue him or he will be auctioned off. Just before Chopper is put up for auction Rusty is released from Steed School – he passed the test, without cheating!

Racing on the highway is against the law! Rusty ignores this and ends up in Steed School and Chopper in the pound …

EPISODE 50

Rusty Rules

Cole has broken a rule! It's forbidden to use any of the King's property. Cole will now be sentenced before the King. Rusty disagrees with the rule; he believes anyone should use the King's property – whilst Inky Ernie is asleep Rusty scribbles into the rulebook and changes the rule. This rule change causes utter chaos in Scrapland. Only once Prince Novel takes over the King's castle, does Rusty realise his misdoings …

Anarchy in Scrapland! Rusty has secretly changed the rules: the King's property is everyone's.



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SERIES OVERVIEW



EPISODE 51

Scary Episode

Aunt Gitta and Dishy have come for a visit. Aunt Gitta just won't stop vacuuming the iron castle and is driving Rusty and his friends mental. They therefore plan to spook her out of their castle. Plan A: pretending there are burglars in the castle, fails miserably. Plan B: pretending that Dishy has been obsessed by a ghost drives Aunt Gitta far away from the castle. But then she returns ...

Aunt Gitta won't stop vacuuming. Rusty comes up with a plan to spook her out of his castle. Plan A fails, plan B succeeds – but then she returns!

EPISODE 52

Golden Cup

A tournament between Kings: King Leadfoot vs. King Goldheart. Rusty is to represent King Leadfoot and Prince Novel (who does anything for gold) represents King Goldheart. They compete in various disciplines and Rusty is losing shamefully. Luckily Bo and Cole realize that Prince Novel is cheating and use his cheating device to Rusty's advantage ...

A tournament between Kings: Rusty wins in the name of Leadfoot and Novel cheats in the name of Goldheart.

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INTERVIEW



A WORLD OF ITS OWN

In Conversation with Executive Producer Gabriele M. Walther

HOW DID YOU TAKE NOTICE OF RUSTY KNIGHT?

My nephew, Vincent introduced me to Rusty Knight, he is one of the biggest fans I have ever met. I was immediately fascinated by the unique world. Especially when it comes to animation, I always ask myself the question: what makes this character, this story distinctive and sensational? What is its unique characteristic? In this respect Rusty Knight was great: a world made out of junk and tools in all shapes and sizes that have come to life. I had never seen anything like this before. I was convinced immediately. It is crucial that I fully believe that committing myself to a project and investing several years of hard work into it will be worth it. I had faith in Rusty Knight right from the beginning. And I was really eager to see the amazing world pictured and described in the books on the big screen. The luxury of being in the animation business is that one can create worlds and objects that don't exist in reality. I had never seen a battle in which a toaster, a kettle and forks are part of the army. I was really keen on bringing this world to life.



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INTERVIEW

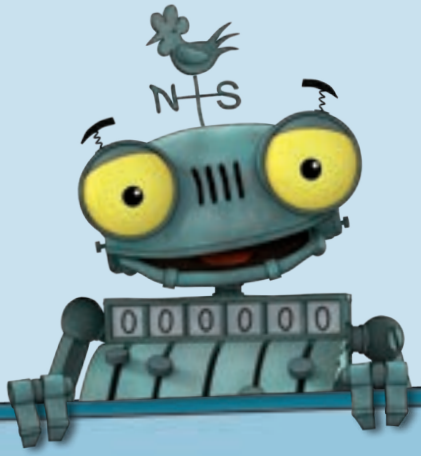
AND RUSTY KNIGHT IS HIGHLY POPULAR AMONGST ITS TARGET AUDIENCE.



The brand is highly fascinating and also enjoyable for adults. Rusty Knight isn't one of those trendy brands that disappear often from the nurseries as quickly as they appeared. Rusty Knight is different. Teenagers can also relate to him. It's a brand that you fully commit to.

HOW DID YOU APPROACH THE TOPIC?

The whole trick is to live up to the standard of the books whilst developing something separate and new. The kids know their Rusty Knight from the books and the musicals and therefore have their expectations. We worked with the existing characters but there was no story in the books that we could have developed into the series. We were however aware that the topic could be developed into a wonderful action comedy. We wanted to create a series that would also interest those who had already outgrown the Rusty Knight age but still had fond memories of the characters. So we ended up setting ourselves the task to create a series enjoyable for the entire family.



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